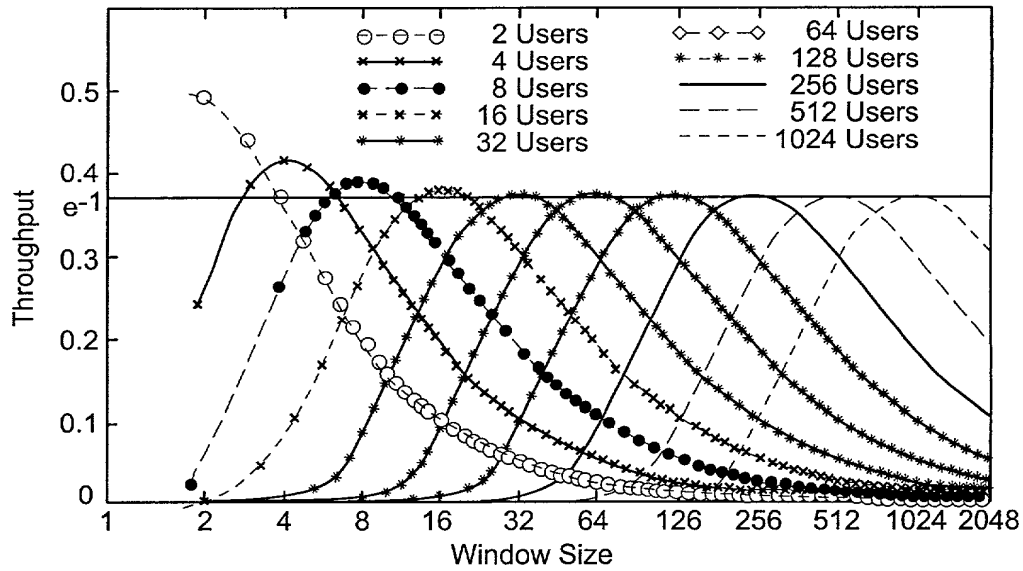
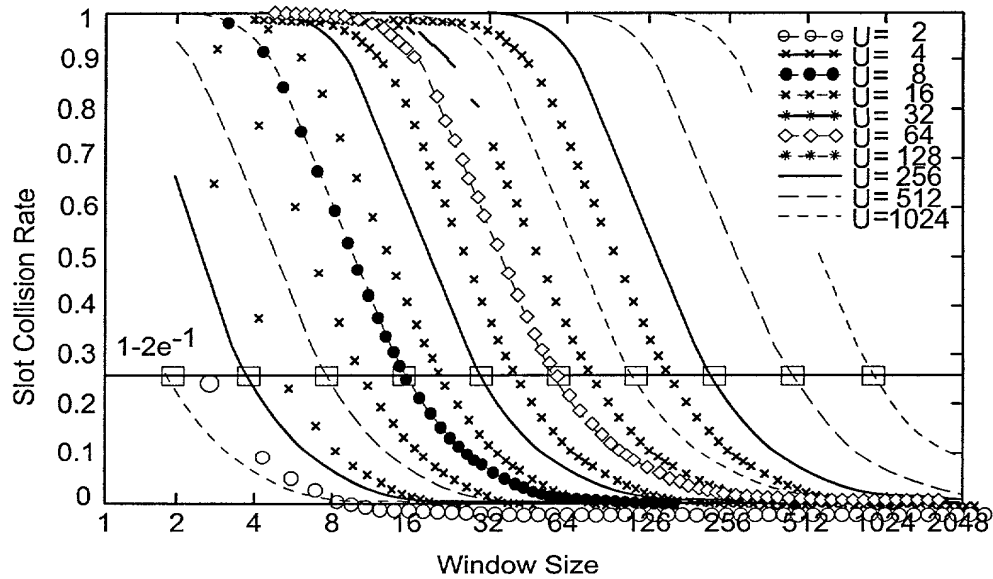


**Fig. 1**

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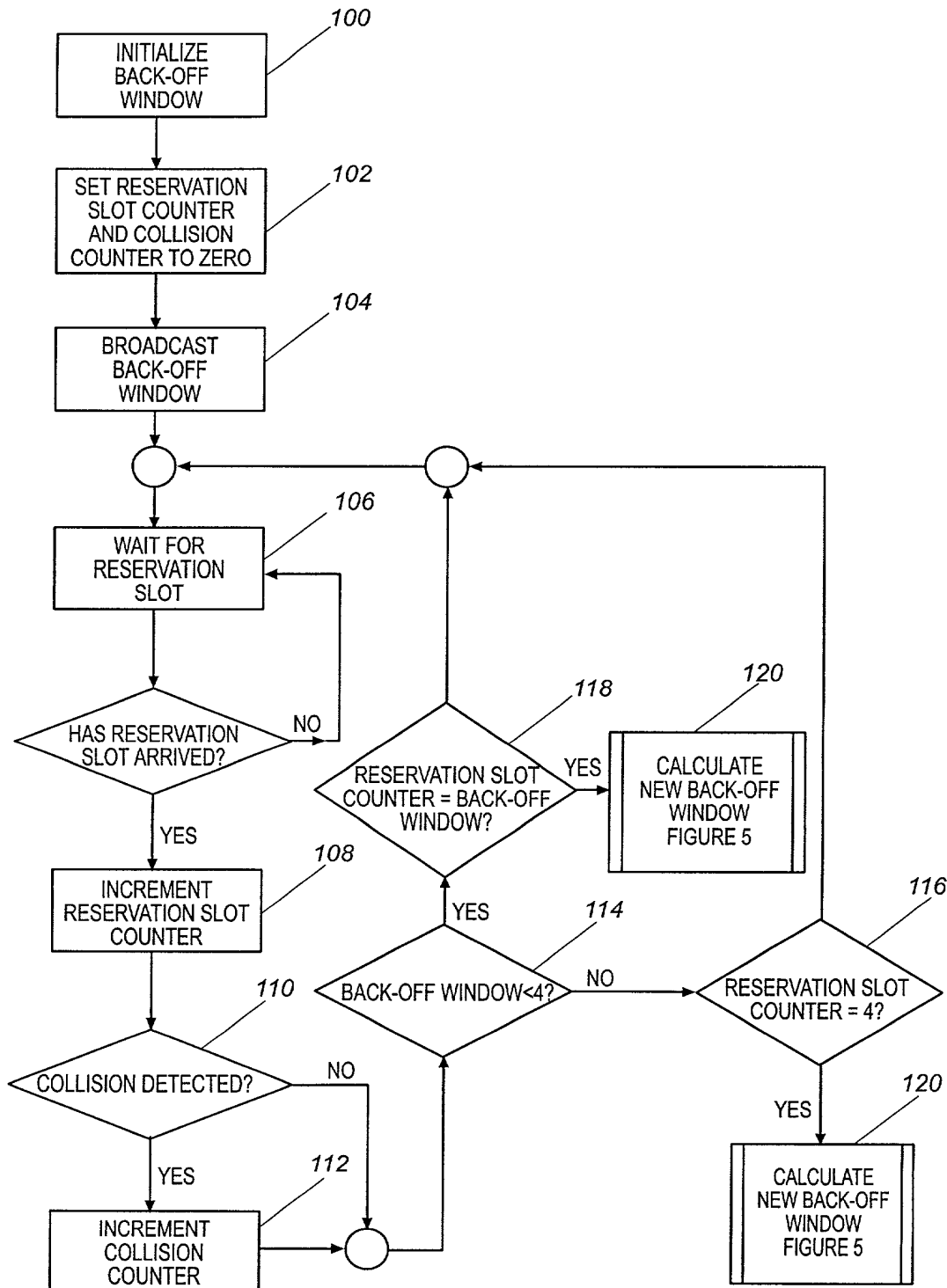


**Fig. 2**



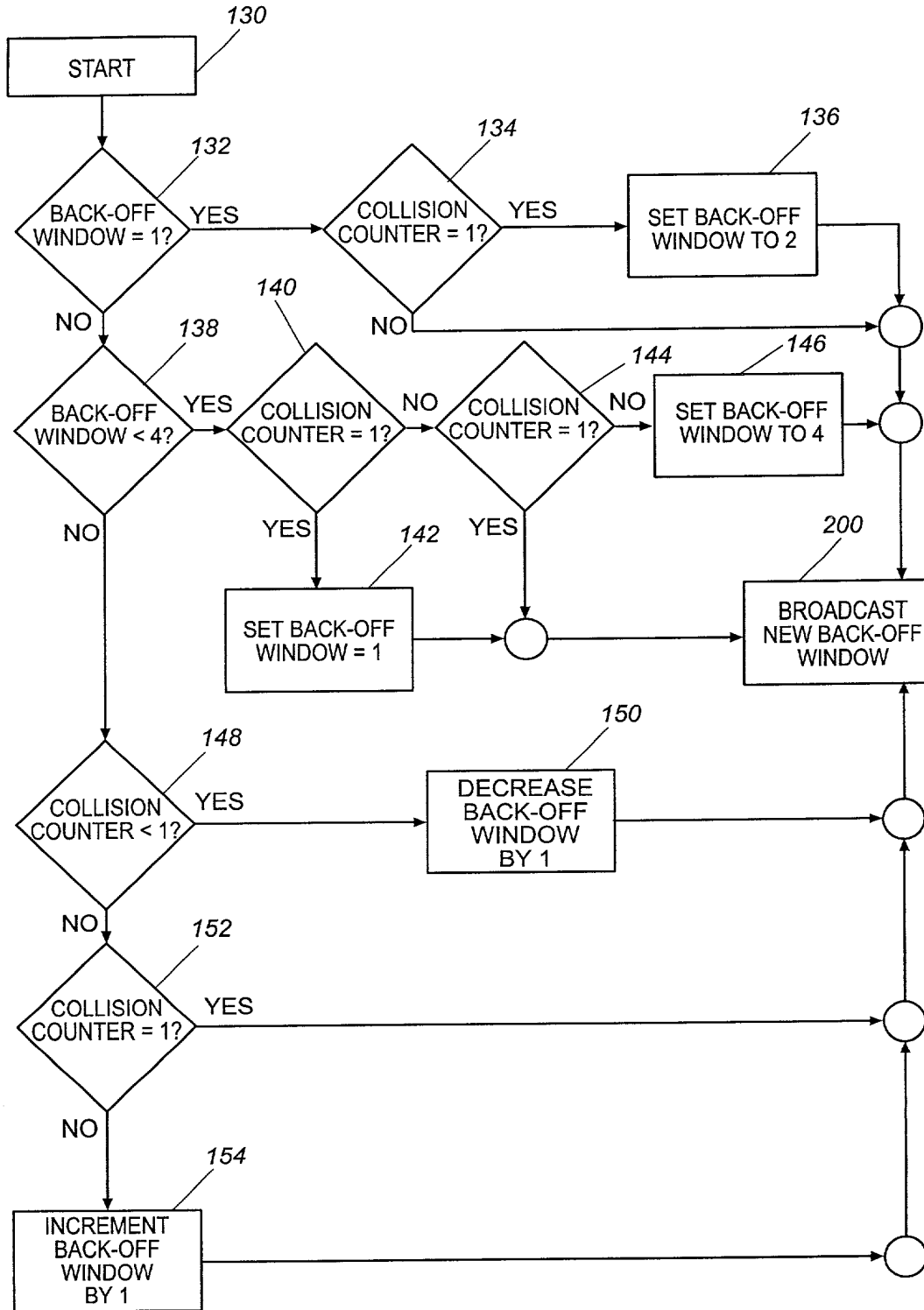
**Fig. 3**

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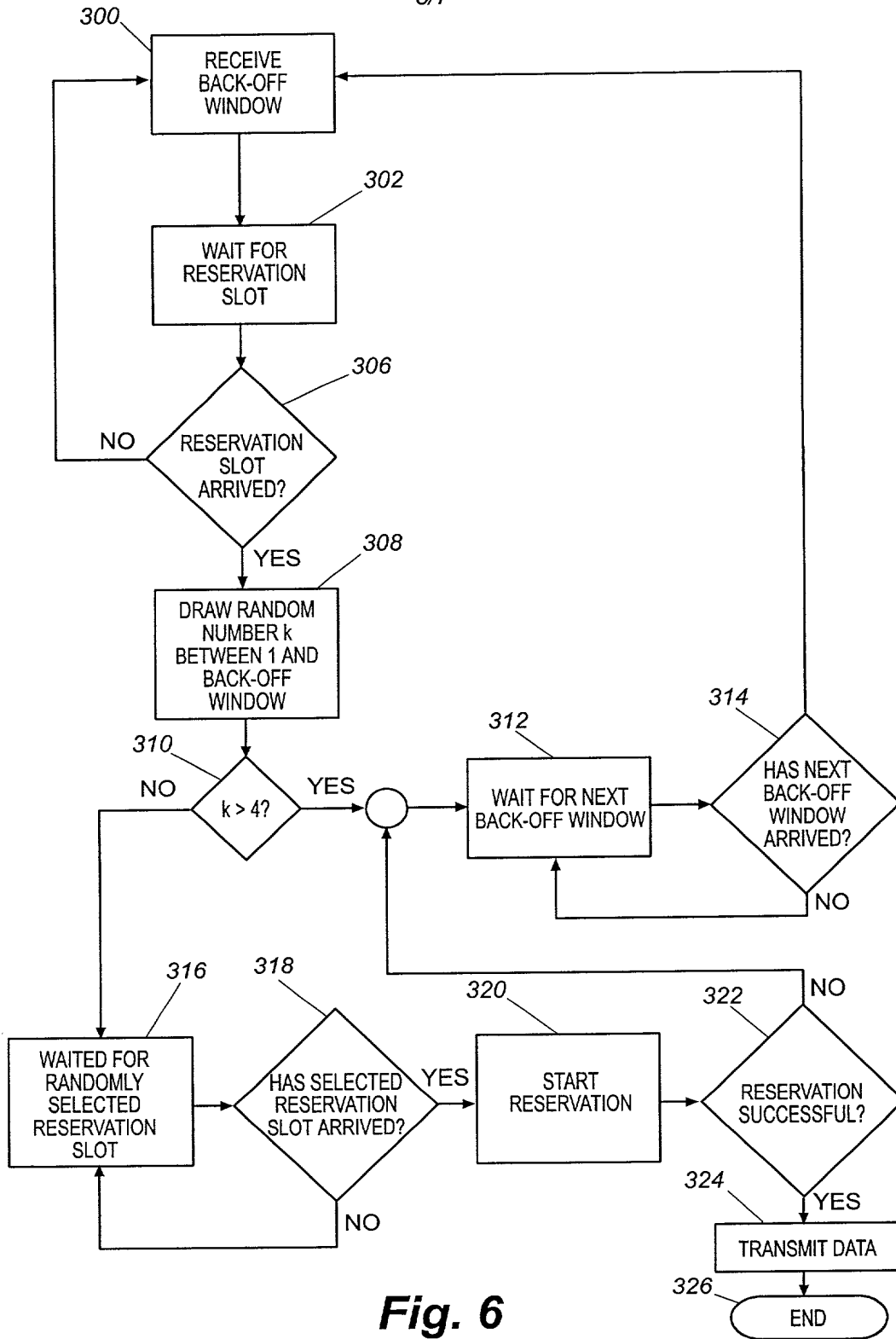
**Fig. 4**

FIG. 4 is a flowchart of a Fixed Collision Rate Back Off Method. The process starts with "INITIALIZE BACK-OFF WINDOW" (100), followed by "SET RESERVATION SLOT COUNTER AND COLLISION COUNTER TO ZERO" (102), and "BROADCAST BACK-OFF WINDOW" (104). A loop begins with "WAIT FOR RESERVATION SLOT" (106). A decision "HAS RESERVATION SLOT ARRIVED?" (110) leads to "INCREMENT RESERVATION SLOT COUNTER" (108) if YES, or back to 106 if NO. A decision "COLLISION DETECTED?" (112) leads to "INCREMENT COLLISION COUNTER" (112) if YES, then to a junction point before decision "BACK-OFF WINDOW < 4?" (114). If NO to 114, it leads to "RESERVATION SLOT COUNTER = 4?" (116). If YES to 116, it leads to "CALCULATE NEW BACK-OFF WINDOW FIGURE 5" (120). If YES to 114, it leads to "RESERVATION SLOT COUNTER = BACK-OFF WINDOW?" (118). If YES to 118, it leads to "CALCULATE NEW BACK-OFF WINDOW FIGURE 5" (120). If NO to 118, it leads to a junction point before 106. Both 120 blocks lead to a final junction point before 106.

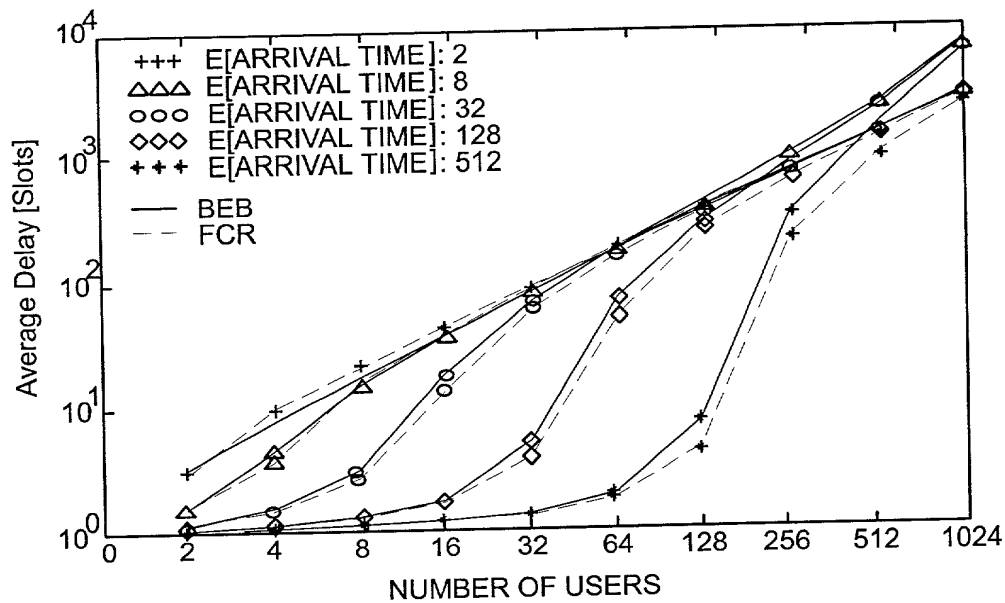


**Fig. 5**

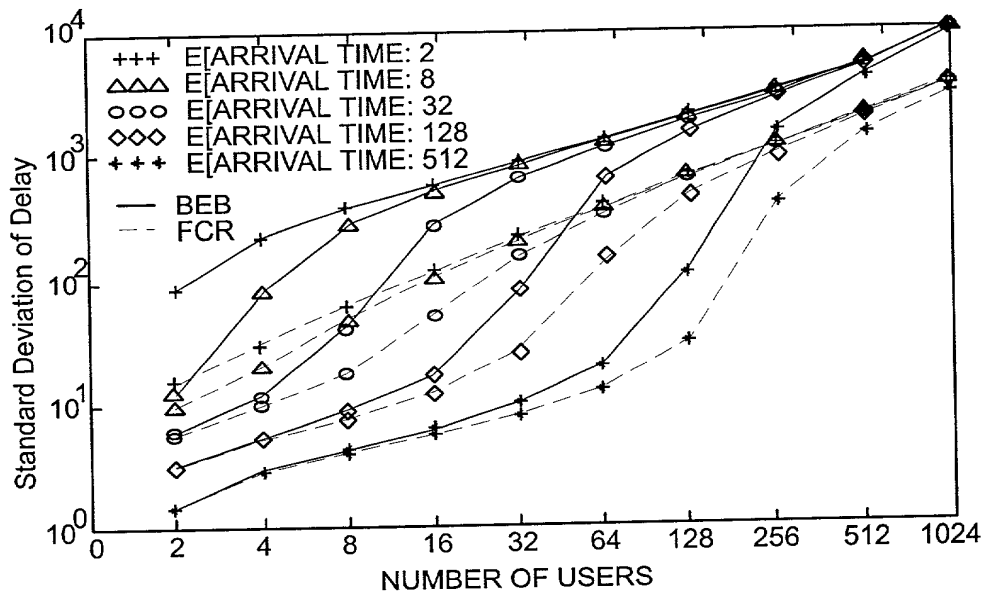
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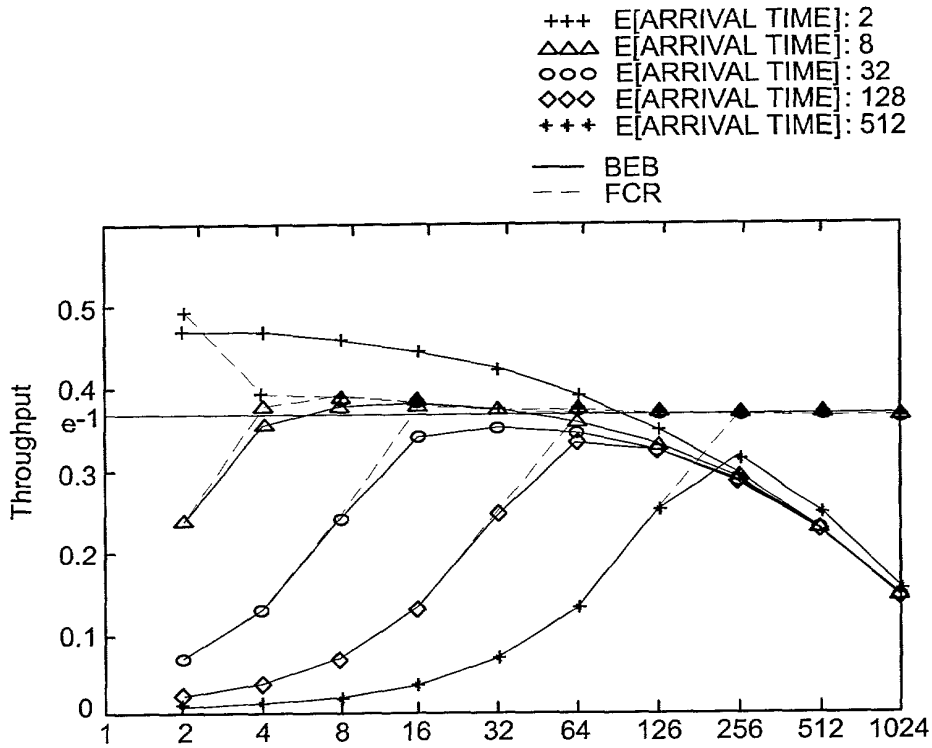
**Fig. 6**



**Fig. 7**



**Fig. 8**



**Fig. 9**